

# OpenStreetMap: Its History, Data Structure, License and Ecosystem

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Partially based on a presentation of Min Qian, Virasith Phomsouvanh (2008): The OpenStreetMap (OSM) Project. Stuttgart University of Applied Sciences



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# OpenStreetMap...



- "Topographic Map" of the planet,
- offers geodata for free
- grows dynamically
- updated quite regularly
- user driven, not profit driven
- Wide range of tools

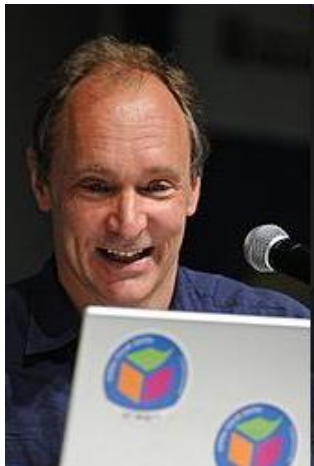
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- Ideas and Background

# Some motivating ideas...

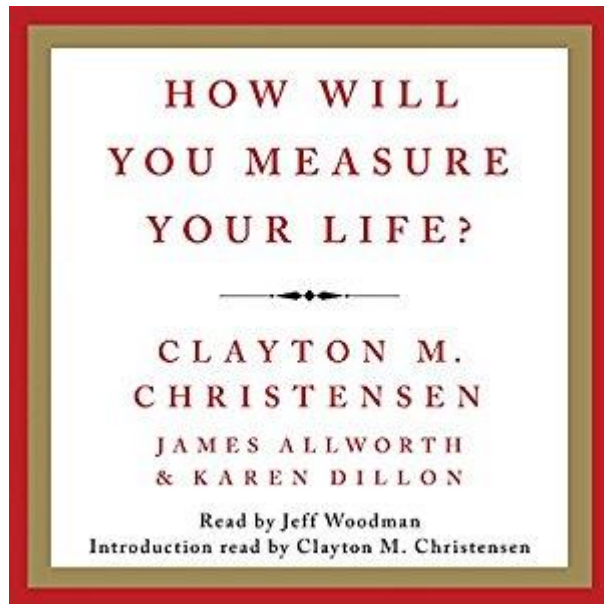
- "If you don't make [lower-resolution mapping data] publicly available, there will be **people with their cars and GPS devices**, driving around with their laptops," [...] "They will be **cataloguing every lane**, and **enjoying** it, driving 4x4s behind your farm at the dead of night. There will, if necessary, be a **grass-roots remapping**."

Tim Berners-Lee, 2006 [1]



[1] [http://www.guardian.co.uk/society/2006/mar/23/epublic.technology#article\\_continue](http://www.guardian.co.uk/society/2006/mar/23/epublic.technology#article_continue) [2008-10-22]

[2] <http://www.flickr.com/photos/89142790@N00/3212369167>



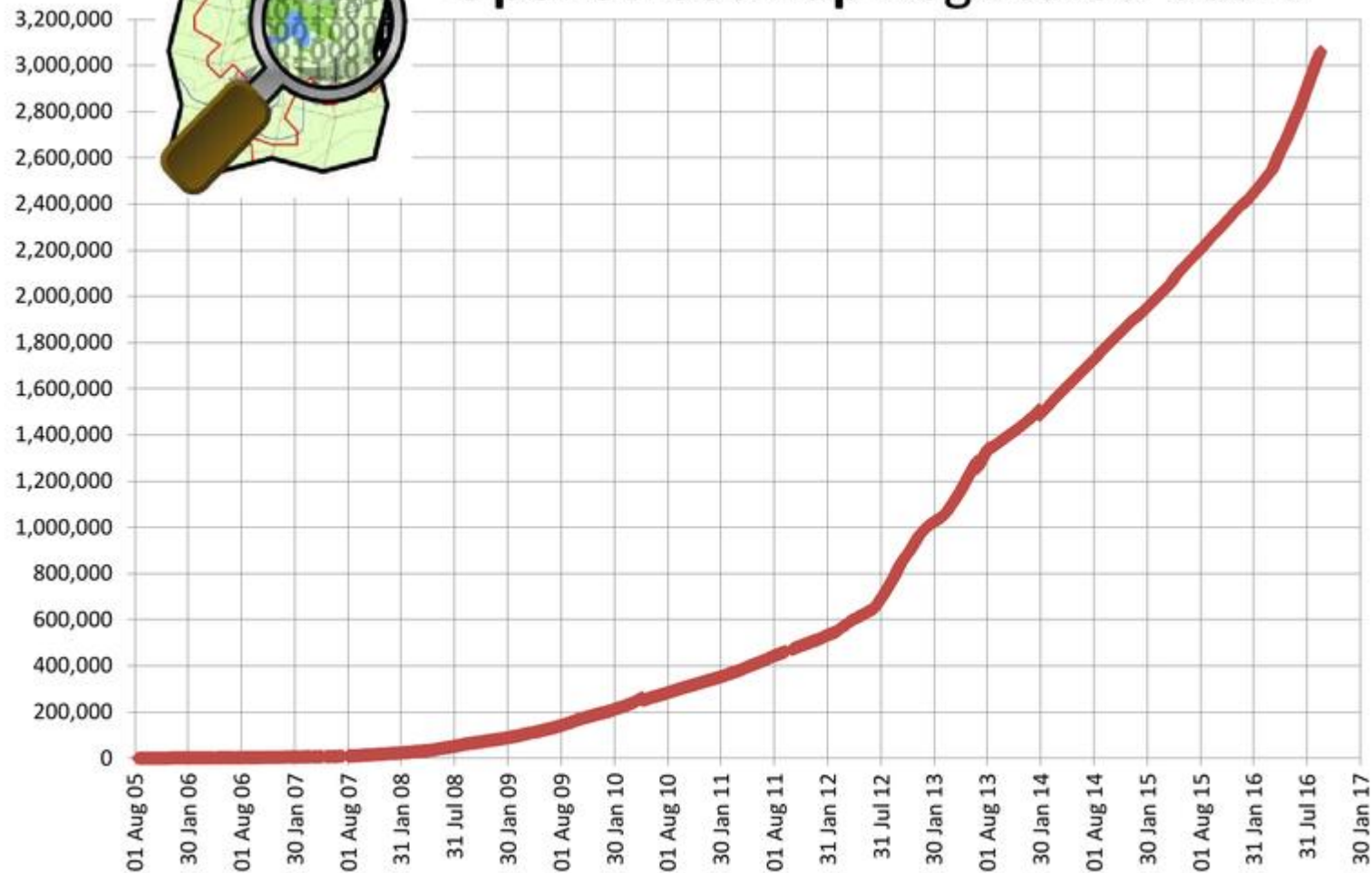
“...in almost every case, **a disruptive technology** enables a larger population of less skilled people to do things that historically only an expert could do. And to do it in a more convenient settings.  
... One of the [...] mechanisms through which our lives have improved”

Clayton Christensen (2010): How Will You Measure Your Life

“You could have a **community** capability where you took the **GPS** data of people driving around and started to see, oh, there’s a new road that we don’t have, a new route .. And so that data eventually should just come from the community with the right **software infrastructure**.” -- Bill Gates



## OpenStreetMap Registered Users



# Trends, observed by Google

Interesse im zeitlichen Verlauf ?



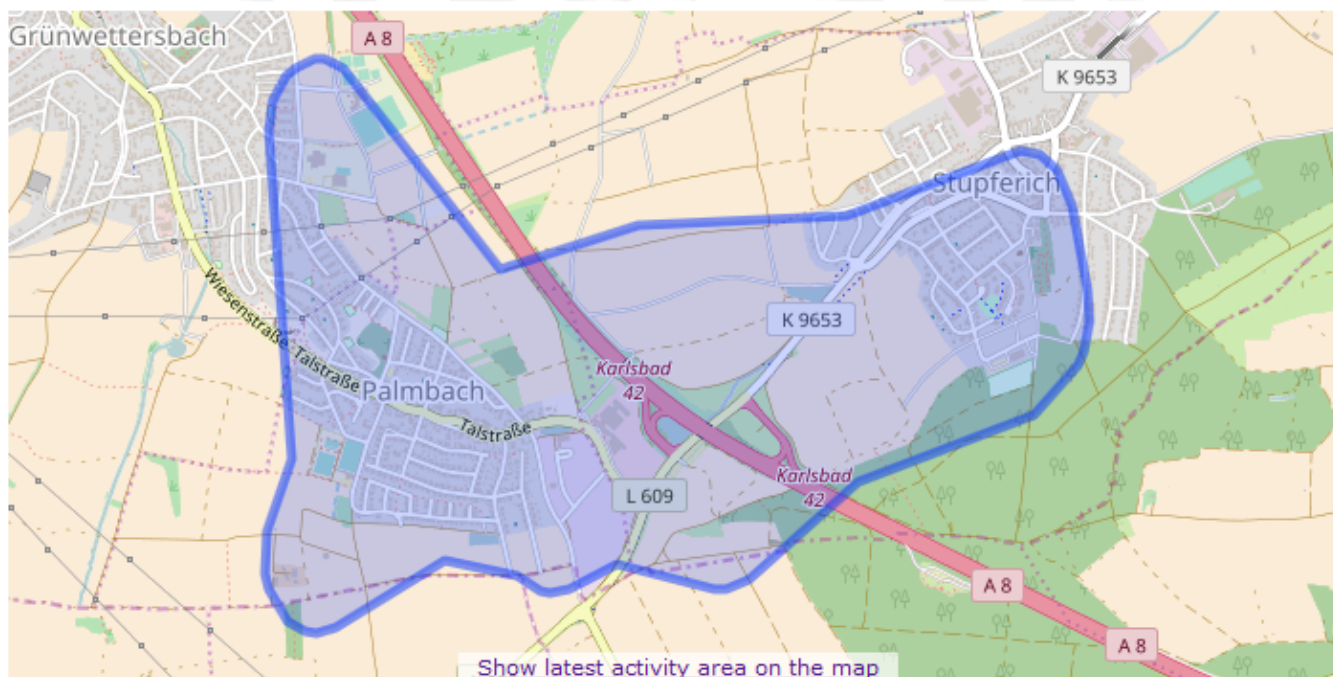


Name: fjbehr (UID 8164)	Nodes	Ways	Relations
Created:	16 252	1 013	5
Modified:	15 679	1 466	87
Deleted:	1 246	35	0
last modifier of:	7 001	197	23
has the following ranks:	#24426	#53757	#9718

Changesets	With comments	Unique comments	Median length
208	77	51 (54.3%)	18.00
Amount of map changes	<15 changes: 81 changesets	>15 <150 changes: 82 changesets	>150 changes: 45 changesets

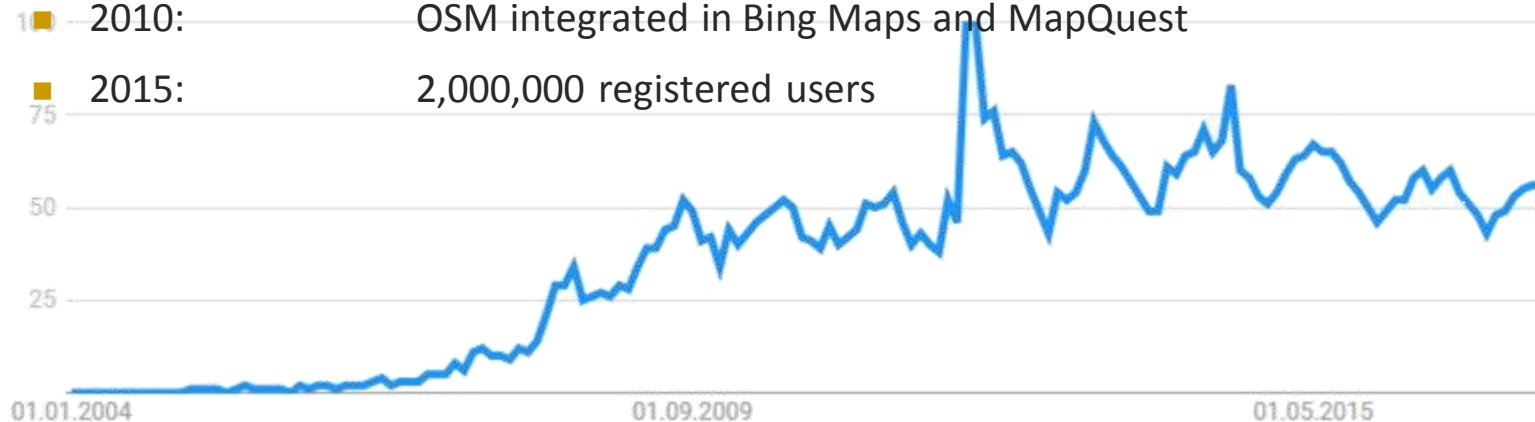
Last Modifier of way-objects with the following tags (% of all last modifier ways of the user)							
Amenity	Building	Highway	Landuse	Leisure	Name	Natural	Addr:*
4 (2%)	38 (19%)	101 (51%)	20 (10%)	1 (1%)	27 (14%)	5 (3%)	1 (1%)

### Main & latest (6 months) activity area - First created & latest edited node



# The OpenStreetMap Project - History

- Aug 2004: founded by Steve Coast (since that time working for different companies)
- Dec 2005: 1000 User
- March 2006: Osmarender
- May 2006: Isle of Wight Mapping Party
- Aug 2006: OpenStreetMap Foundation: fundraising, promotion and legal representation
- Nov 2006: Slippy Map, significantly increasing number of data
- Feb 2007: City of Cambridge completely mapped
- since 2008: several German cities completely mapped
- 2010: OSM integrated in Bing Maps and MapQuest
- 2015: 2,000,000 registered users



# How does it work?

- Decentral data collection and updating primarily by
  - volunteered work (Volunteered Geographic Information, VGI) Goodchild, M.F. (2007). "Citizens as sensors: the world of volunteered geographic information"
  - Open-licensed data
- Central database  
*stored in PostgreSQL with PostGIS*
- Data processing  
*by Ruby on Rails*
- Rendering  
*by Mapnik*
- Presentation of Tiles  
*by Leaflet*
- Data export  
*in different formats*



Content Delivery Network of Tile Servers,  
[http://wiki.openstreetmap.org/wiki/File:OSM-tileserver\\_worldwide\\_Jan2015.jpg](http://wiki.openstreetmap.org/wiki/File:OSM-tileserver_worldwide_Jan2015.jpg) [2017-06-22]

# The VGI contributors - Motivation

- Trust
- Non-monetary motivation
- Give people ownership
- Create a short feedback loop -
- Allow especially talented people to do amazing things
- Discrete multi-size pieces
- Low-cost integration
- Fun (mapathons)
- Short time needs
- More fun



# Openly-licensed data from national mapping agencies and other sources, like

- Austria: data from Stadt Wien (under CC BY), Land Vorarlberg and Land Tirol (under CC BY AT with amendments).
- Canada: data from GeoBase®, GeoGratis (© Department of Natural Resources Canada), CanVec (© Department of Natural Resources Canada), and StatCan (Geography Division, Statistics Canada).
- Finland: data from the National Land Survey of Finland's Topographic Database and other datasets, under the NLSFI License.
- France: data sourced from Direction Générale des Impôts.
- Netherlands: © AND data, 2007 ([www.and.com](http://www.and.com))
- New Zealand: data sourced from Land Information New Zealand. Crown Copyright reserved.
- Slovenia: data from the Surveying and Mapping Authority and Ministry of Agriculture, Forestry and Food (public information of Slovenia).
- South Africa: data sourced from Chief Directorate: National Geo-Spatial Information, State copyright reserved.
- United Kingdom: Ordnance Survey data © Crown copyright and database right 2010-12.

Source: <https://www.openstreetmap.org/copyright/en> [2017-06-29]

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- A closer look

# Some helpful resources

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- [http://wiki.openstreetmap.org/wiki/Main\\_Page](http://wiki.openstreetmap.org/wiki/Main_Page)
- <http://learnosm.org/en/>
- <http://www.weeklyosm.eu/archives/9178>
- <http://teachosm.org/en/>

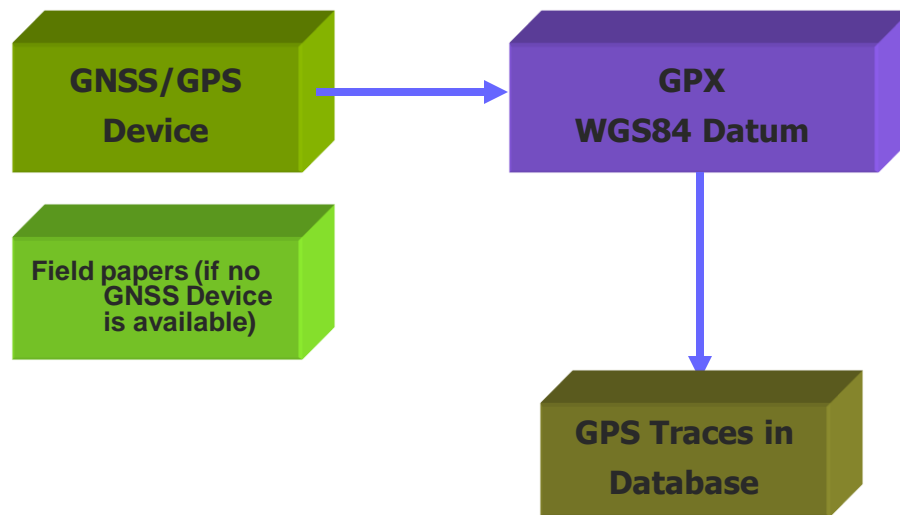
# Collaboration

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- Task Manager: mapping tool designed and built for the Humanitarian OSM Team collaborative mapping.
  - mapping jobs are divided into smaller tasks that can be completed rapidly.
  - shows which areas need to be mapped and which areas need the mapping validated.
  - <http://tasks.hotosm.org/>



# Data upload from GNSS devices or Field Papers



## Your GPS traces

 | [See all traces](#)

Upload GPX File

Description

Tags

Public? ☒

| [Help](#)

# Field Papers

**MAKE**

an atlas to print

**UPLOAD**

pages you've marked

**WATCH**

recent activity

**EXTEND**

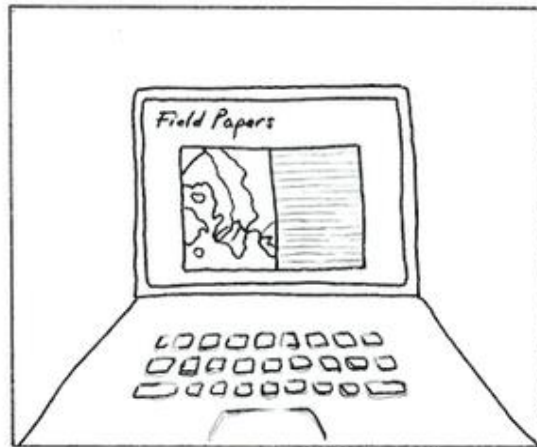
with advanced tools

**LOG IN**

or create an account

<http://fieldpapers.org/?locale=en>

## Welcome to Field Papers



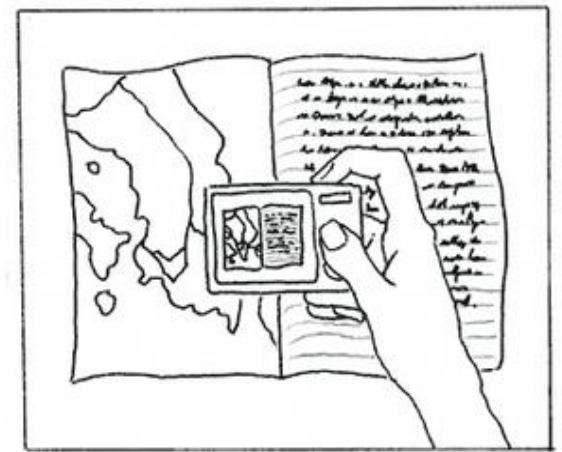
### [Make yourself an atlas](#)

Print out anywhere in the world.



### [Take it into the field](#)

Make your notes and observations.



### [Capture your notes](#)

[Upload](#) pages you've photographed.

**Field Papers** is built by [Stamen Design](#) / [About the Project](#) / [Help](#)

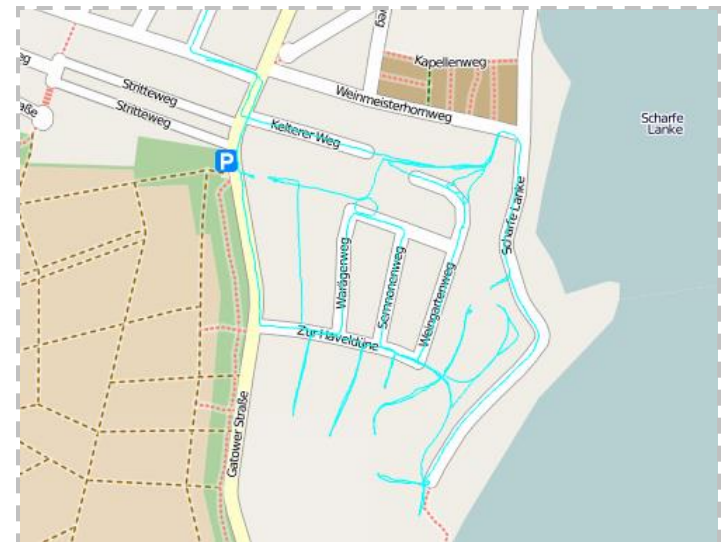
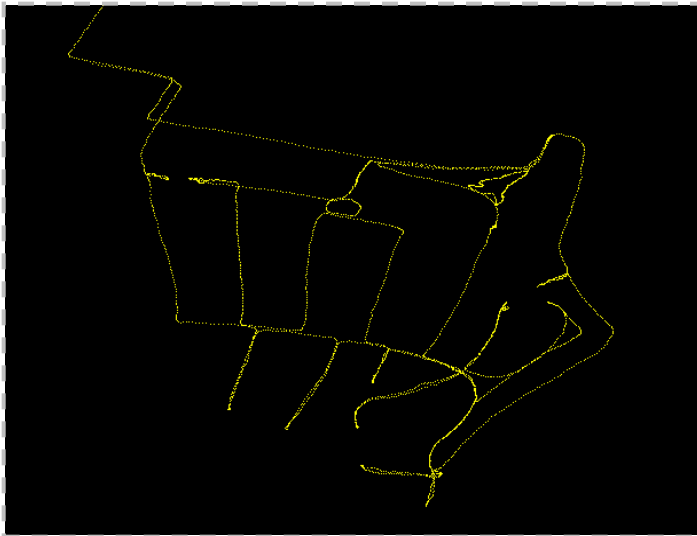
Map data © [OpenStreetMap contributors](#), [Toner](#) by Stamen, [Bing](#) by Microsoft, [Mapbox](#), or a combination thereof.

[Dansk](#) [Deutsch](#) [English](#) [Español](#) [Français](#) [Bahasa Indonesia](#) [Italiano](#) [日本語](#) [العربية](#) [Nederlands](#) [Polski](#) [Português](#) [русский](#) [Kiswahili](#) [Tagalog](#) [Українська](#) [tiếng Việt](#) [普通话](#) [國語](#)

[Development Blog](#) [GitHub](#) [Issues](#) [Translations](#)

# Feature Creation

- Geometries do not know what they represent. We have to add "tags" to create features out of them for further rendering and evaluation.

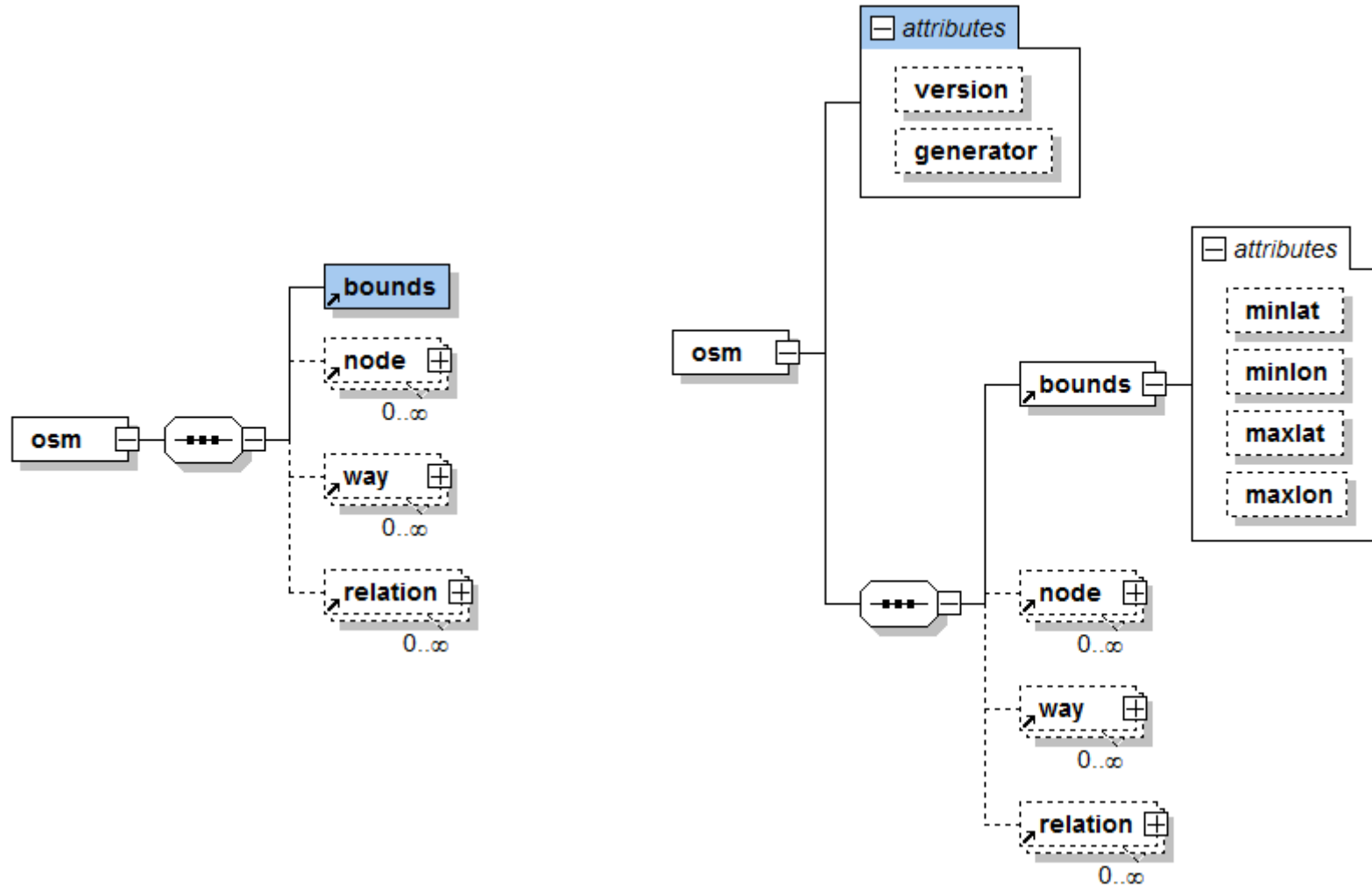


# Basic geometrical Objects Types

- “The simplest solution which could work!”
- Nodes (point objects)
- Ways (linestrings, linear rings, used for polygons as well)
- Relations (compound objects)
- For Geospatial Community: Uncommon data model, not fitting to standards.

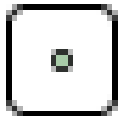
} Geometrical  
Objects  
  
+  
  
Tags  
  
=  
  
Features

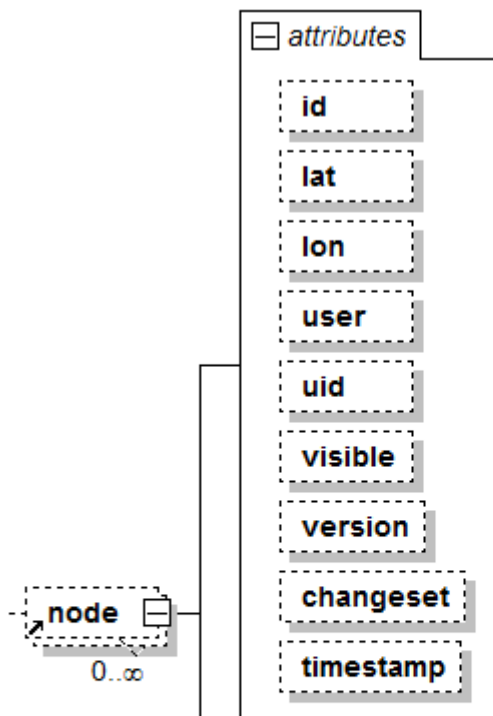
# Overview



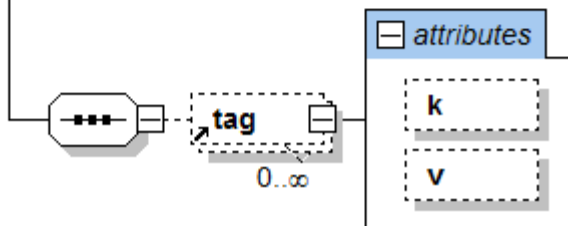
# Node

- a point that consists of latitude and longitude
- can be a vertex of a way (or of many ways)
- can represent point features, e.g. a bus station or postal address, and all of kinds of points of interesting (POI), *having at least one tag*



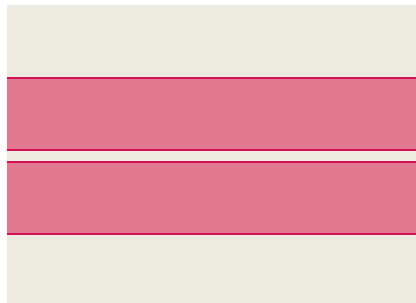
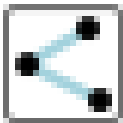


```
<node id="874039" lat="48.7728093"
lon="9.1771907"
<tag k="name" v="Oblomow" />
<tag k="created_by" v="Potlatch" />
<tag k="amenity" v="phonebox" />
```



# Way

- Linear feature characterized by uniform properties  
e.g. motorway maybe mark using a way:  
tagging with `highway=motorway`
- Ways can be split into shorter way if different properties exist (e.g. different material)





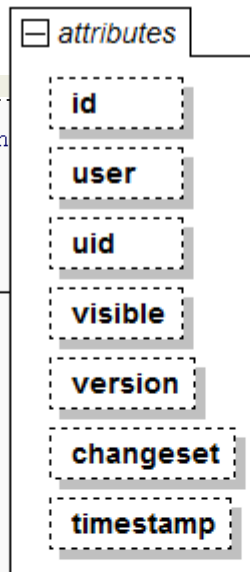
```

<way id="5090250" visible="true" timestamp="2009-01-19T19:07:25Z" version="8" ch
  <nd ref="822403"/>
  <nd ref="21533912"/>
  <nd ref="821601"/>
  <nd ref="21533910"/>
  <nd ref="135791608"/>
  <nd ref="333725784"/>
  <nd ref="333725781"/>
  <nd ref="333725774"/>
  <nd ref="333725776"/>
  <nd ref="823771"/>
  <tag k="created_by" v="Potlatch 0.10e"/>
  <tag k="highway" v="unclassified"/>
  <tag k="name" v="Clipstone Street"/>
  <tag k="oneway" v="yes"/>
</way>

```

way

0..∞



er="Blumpsy" uid="64226">

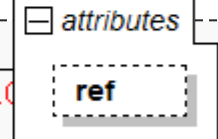
```

<way id="4876027" timestamp="2008-03-12T07:59:11Z" user="Blumpsy" uid="64226">
  <nd ref="31492372"/>
  <nd ref="31492338"/>
  <nd ref="31492370"/>
  <nd ref="31492371"/>
  <nd ref="31492372"/>
  <tag k="natural" v="water"/>
  <tag k="name" v="Spegeldammen"/>
</way>

```

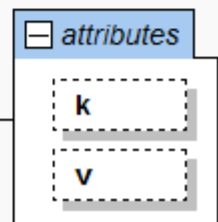
nd

2..2000



tag

0..∞



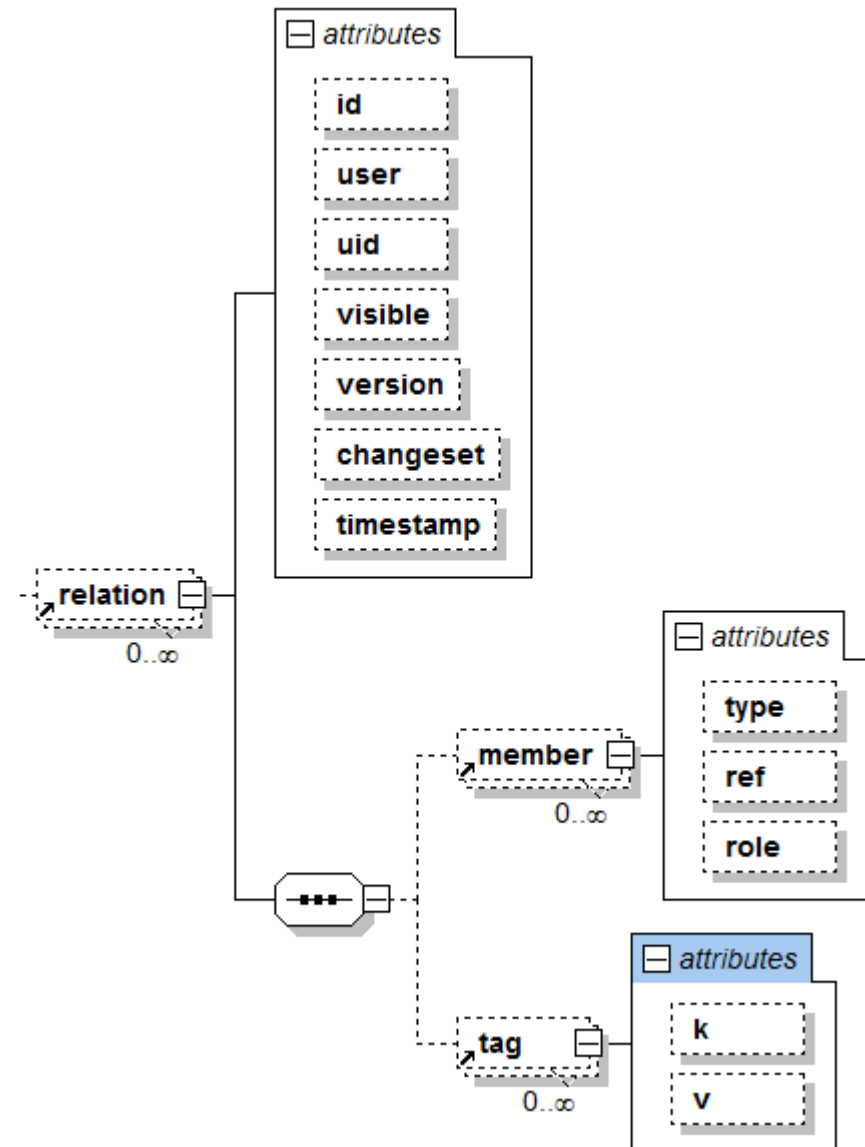
# Closed ways: Areal Features

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- Should have appropriate tag, e.g. `landuse`
- First node = last node
- `area = yes`

# Relation

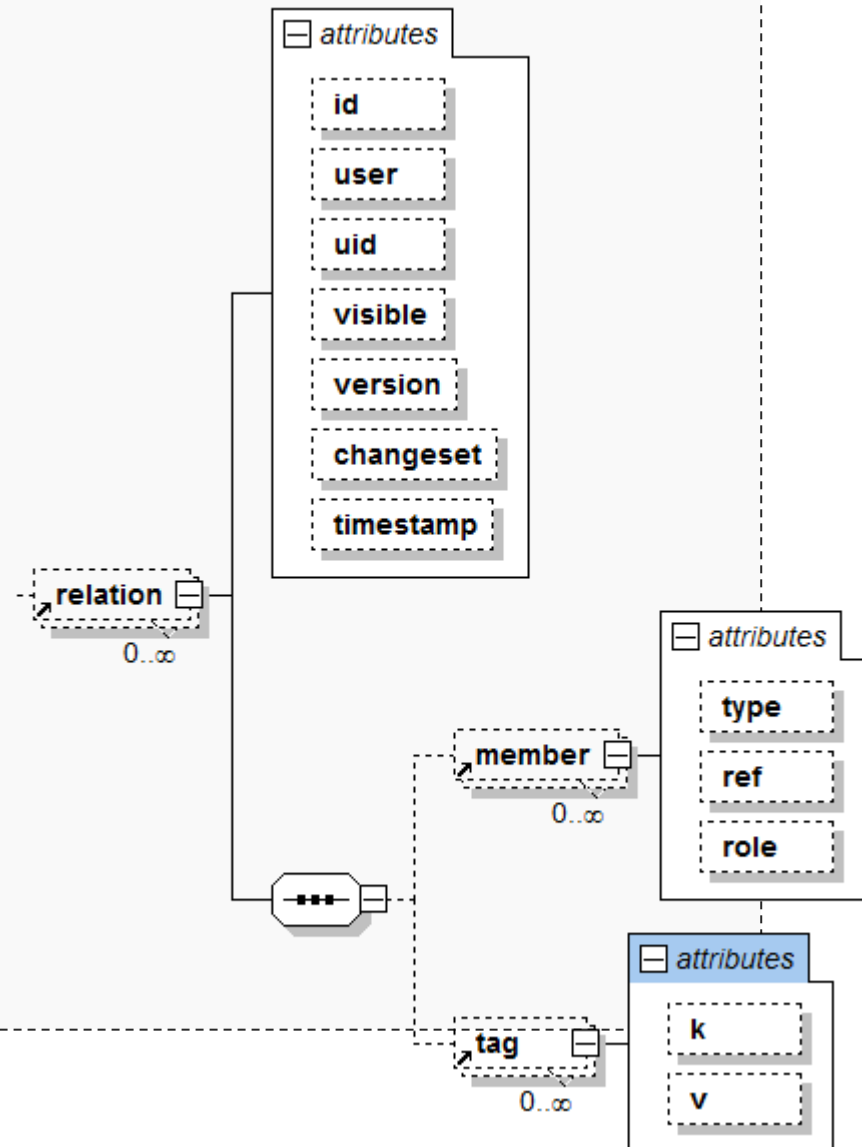
- Basically: group of objects where each object may take on a specific *role*
- specifying relationships between objects,
- may also model an abstract object.



```

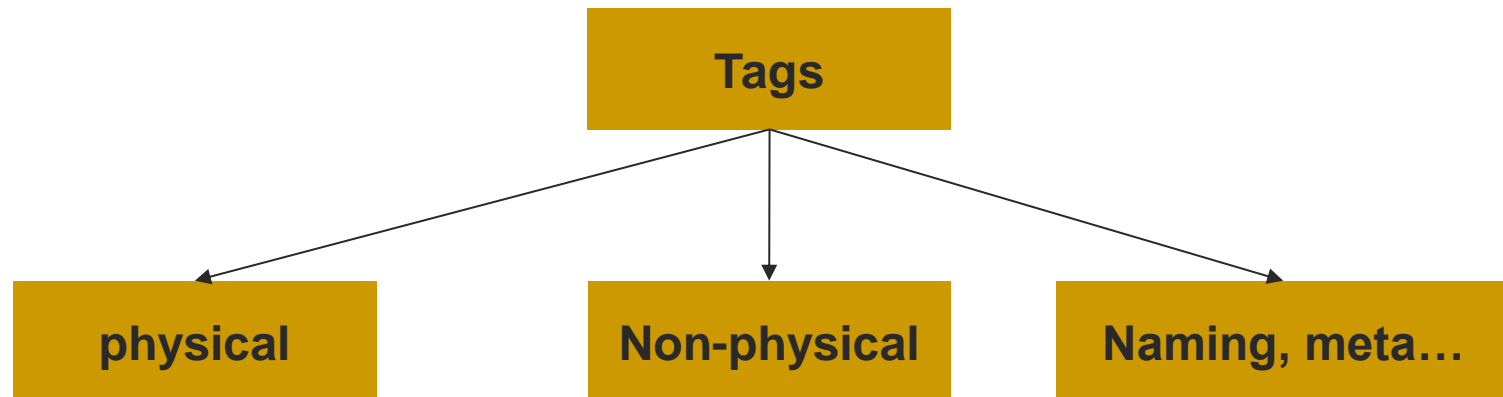
<relation id="12176" visible="true" timestamp="2008-08-09T17:55:39+01:00" user="Andy Allan">
  <member type="way" ref="4068452" role="forward"/>
  <member type="way" ref="4082616" role="forward"/>
  <member type="way" ref="4253466" role=""/>
  <member type="way" ref="4254996" role="backward"/>
  <member type="way" ref="4254997" role="forward"/>
  <member type="way" ref="4255009" role="forward"/>
  <member type="way" ref="4255103" role="forward"/>
  <member type="way" ref="4255109" role="forward"/>
  <member type="way" ref="4256129" role="forward"/>
  <member type="way" ref="5090250" role="forward"/>
  <member type="way" ref="17926237" role="backward"/>
  <member type="way" ref="17926240" role=""/>
  <member type="way" ref="17926241" role=""/>
  <member type="way" ref="17929790" role="forward"/>
  <member type="way" ref="17929795" role="forward"/>
  <member type="way" ref="17944924" role="forward"/>
  <member type="way" ref="17944925" role="forward"/>
  <member type="way" ref="17944927" role="forward"/>
  <member type="way" ref="17944928" role="forward"/>
  <member type="way" ref="19211502" role=""/>
  <member type="way" ref="19212465" role="forward"/>
  <member type="way" ref="26164616" role=""/>
  <tag k="ref" v="0"/>
  <tag k="type" v="route"/>
  <tag k="created_by" v="Potlatch 0.10b"/>
  <tag k="network" v="lcn"/>
  <tag k="route" v="bicycle"/>
</relation>

```



# Tagging

- Tags with **key=value**
- Arbitrary Tags possible
- Community based process (Wiki), yielding discussions...
- Very flexible
- Partially unstructured
- Your source of information:  
[http://wiki.openstreetmap.org/index.php/Map\\_Features](http://wiki.openstreetmap.org/index.php/Map_Features)



# Physical Tags

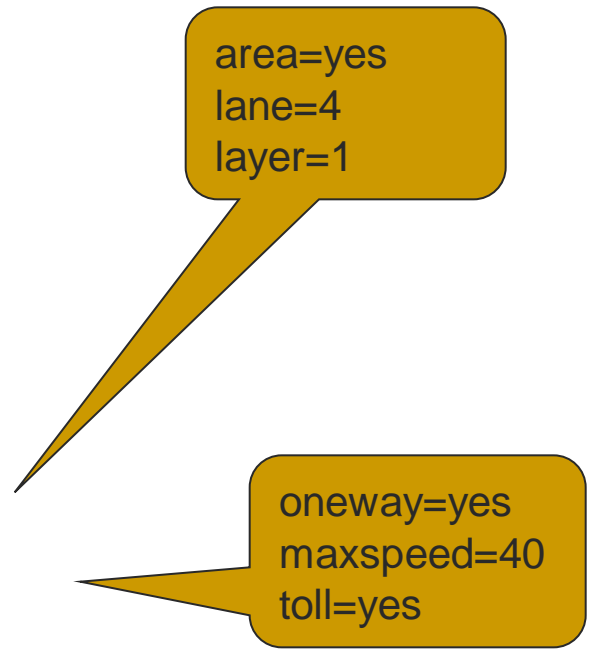
- Highway (roads, paths, intersection features...)
- Waterway (river, boatyard; mooring...)
- Railway (track, stop, intersection...)
- Amenity (parking, post\_box, place\_of\_worship...)
- Landuse (farm, forest, landfill, military...)
- Natural (spring, wood, water, coastline...)
- .....

highway=motorway  
highway=cycleway

railway=subway  
railway=station  
railway=subway\_entrance

# Non-Physical Tags

- Route (bus, ferry...)
- Sport (football, swimming...)
- Properties (area, lane, layer, width...)
- Restrictions (oneway, maxspeed, toll...)
- .....



area=yes  
lane=4  
layer=1

oneway=yes  
maxspeed=40  
toll=yes

# Further Tags

---

## ■ Naming tags

- Name
- References (ref...), e.g. for street numbers
- .....

## ■ Annotation

- note
- Description

## ■ Metatags

- created\_by
- version





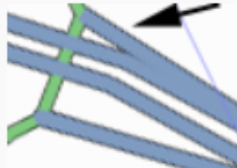





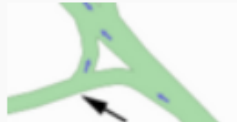




Details: [http://wiki.openstreetmap.org/index.php/Map\\_Features](http://wiki.openstreetmap.org/index.php/Map_Features)



# Highway

[http://wiki.openstreetmap.org/index.php/Map\\_Features](http://wiki.openstreetmap.org/index.php/Map_Features)

The highway tag is the primary tag used for highways. It is often the only tag. There are conventions for its use in particular countries. See [Highway tag usage](#) and [Road](#) pages for guidance.

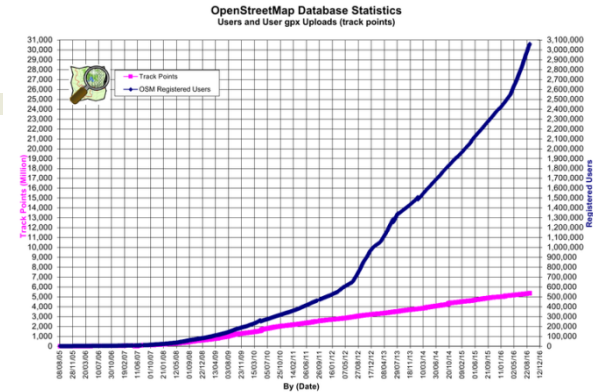
Key	Value	Element	Comment	Rendering	Photo
Roads					
<a href="#">highway</a>	<a href="#">motorway</a>		A restricted access major divided highway, normally with 2 or more running lanes plus emergency hard shoulder. Equivalent to the Freeway, Autobahn, etc..		
<a href="#">highway</a>	<a href="#">motorway_link</a>		The link roads (sliproads/ramps) leading to/from a motorway from/to a motorway or lower class highway. Normally with the same motorway restrictions.		
<a href="#">highway</a>	<a href="#">trunk</a>		Important roads that aren't motorways. Typically maintained by central, not local government. Need not necessarily be a divided highway. In the UK, all green signed A roads are, in OSM, classed as 'trunk'.		
<a href="#">highway</a>	<a href="#">trunk_link</a>		The link roads (sliproads/ramps) leading to/from a trunk road from/to a trunk road or lower class highway.		
<a href="#">highway</a>	<a href="#">primary</a>		Administrative classification in the UK, generally linking larger towns.		

# Statistics

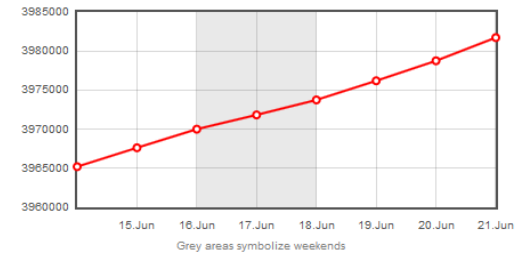
- <http://wiki.openstreetmap.org/wiki/Stats>

- <https://osmstats.neis-one.org/>

- <http://resultmaps.neis-one.org/>



No. of registered OSM members

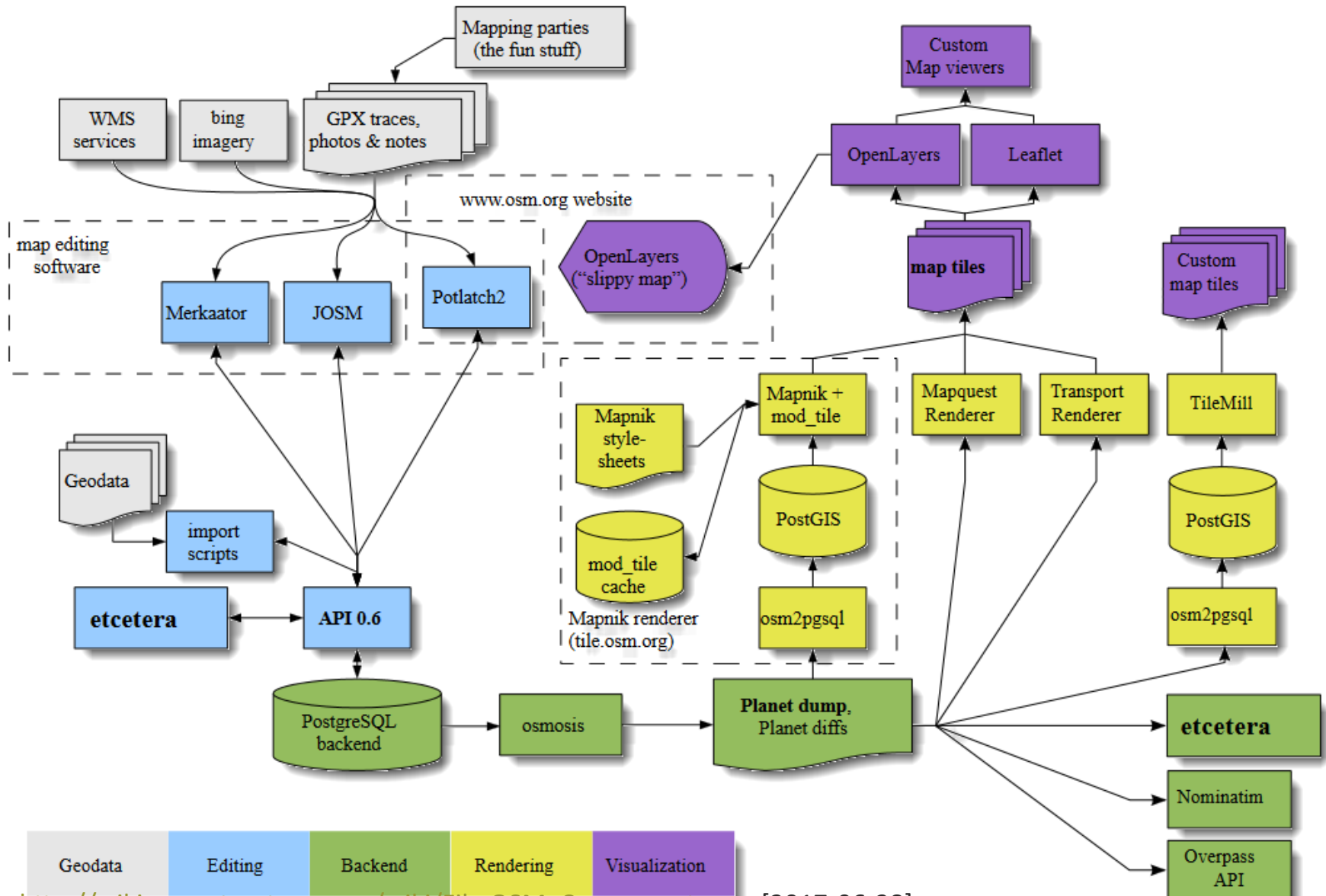


<b>Detect suspicious OSM Changesets</b> (Since January 20th, 2016) <a href="#">Website</a> - <a href="#">Blog Post</a>	<b>Unmapped Places of OpenStreetMap</b> (June 19th, 2016) <a href="#">Map</a> - <a href="#">Blog Post</a>
<b>Latest OSM Changeset Discussions/Comments</b> (Since March 20th, 2015) <a href="#">Website</a> - <a href="#">Blog Post</a> - <a href="#">Twitter</a>	<b>OpenStreetMap-GPS-Grid-Map</b> (May 27th, 2012) <a href="#">Map</a> - <a href="#">Blog Post</a>
<b>OSMstats</b> Statistics of the free wiki world map (Since September 7th, 2014) <a href="#">Website</a> - <a href="#">Blog Post</a>	<b>Unmapped Places in OSM Europe</b> (Since August 1st, 2010) <a href="#">Map</a> - <a href="#">Blog Post</a>
<b>Filtering OpenStreetMap Changesets by a Specific Comment</b> (Since February 2nd, 2014) <a href="#">Website</a> - <a href="#">Blog Post</a>	
<b>Stats about added OpenStreetMap Notes</b> (Since May 3th, 2013) <a href="#">Website</a> - <a href="#">Blog Post</a>	
<b>Overview of OpenStreetMap Contributors aka Who's around me?</b> (Since January 6th, 2013) <a href="#">Map</a> - <a href="#">Blog Post</a>	
<b>Create Your Personal OpenStreetMap Contributors Feed</b> (Since July 1st, 2012) <a href="#">Map</a> - <a href="#">Blog Post</a>	

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# Ecosystem and Tools

# The ecosystem (2017)



# Planet.osm

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- Planet.osm is the OpenStreetMap data in one file: all the nodes, ways and relations that make up our map.
- A new version is released every week, Wednesday morning.
- Big (2017-04-15):
  - XML variant over 784.5GB uncompressed,
  - 56.3GB bz2 compressed and
  - 35.2GB PBF

# Data Editing

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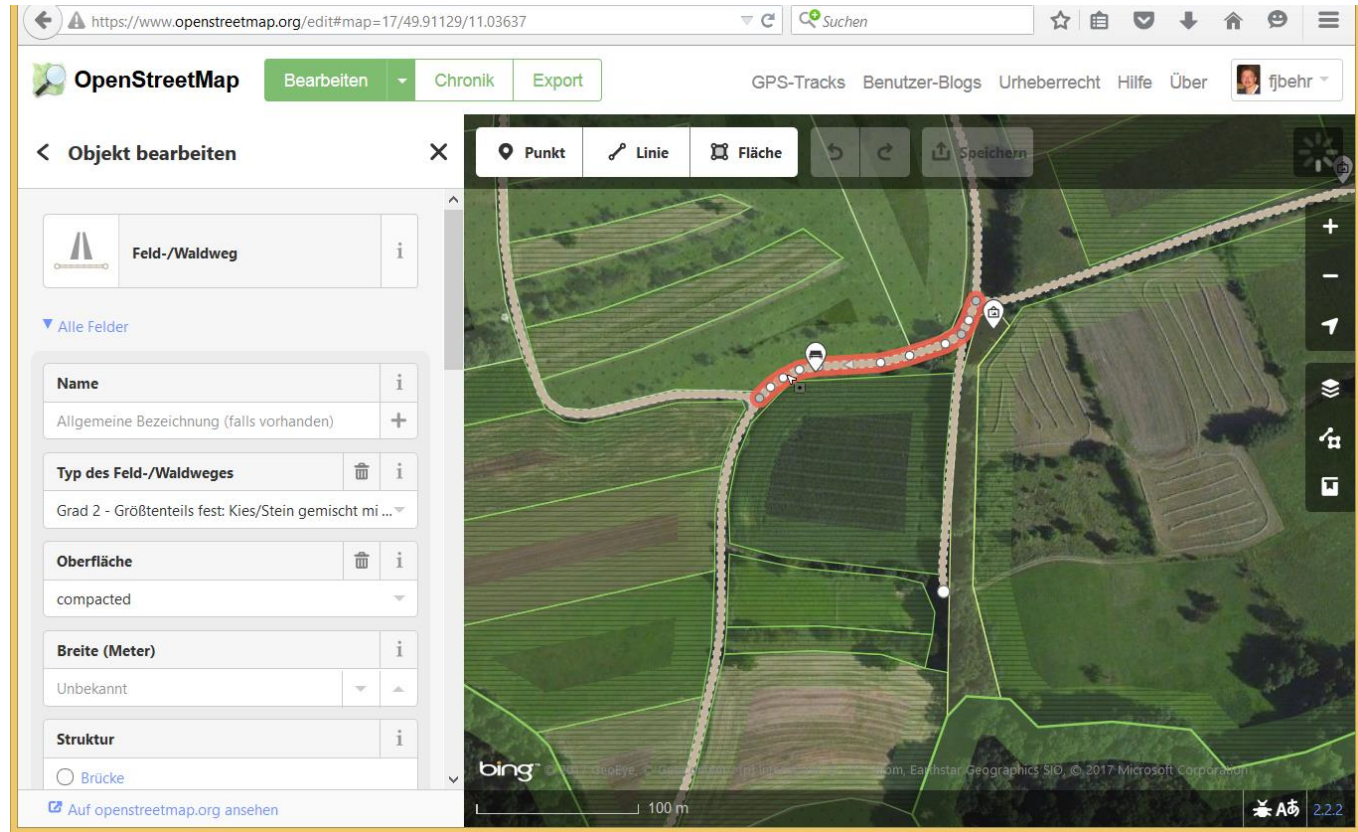
- JOSM
- Potlach 2
- ID – “an overall usable tool for novice users” (Behrens 2014, <http://repositum.tuwien.ac.at/download/pdf/1633966> [2017-06-22])
- Merkaartor

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**Short hands on session: iD**

# Data Editing: Using iD

- Embedded in web browser
- Easy to learn and to handle (IMHO)

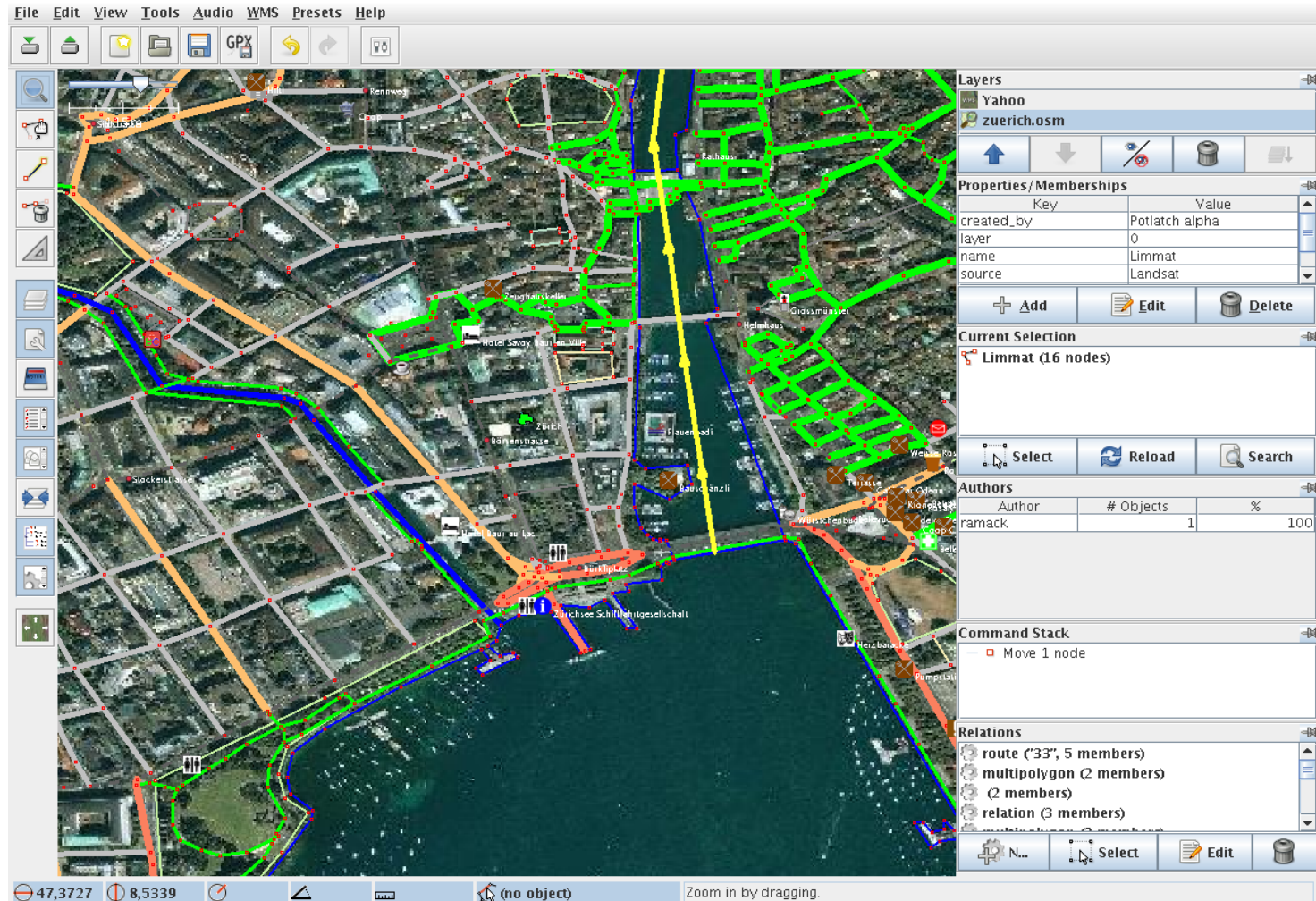




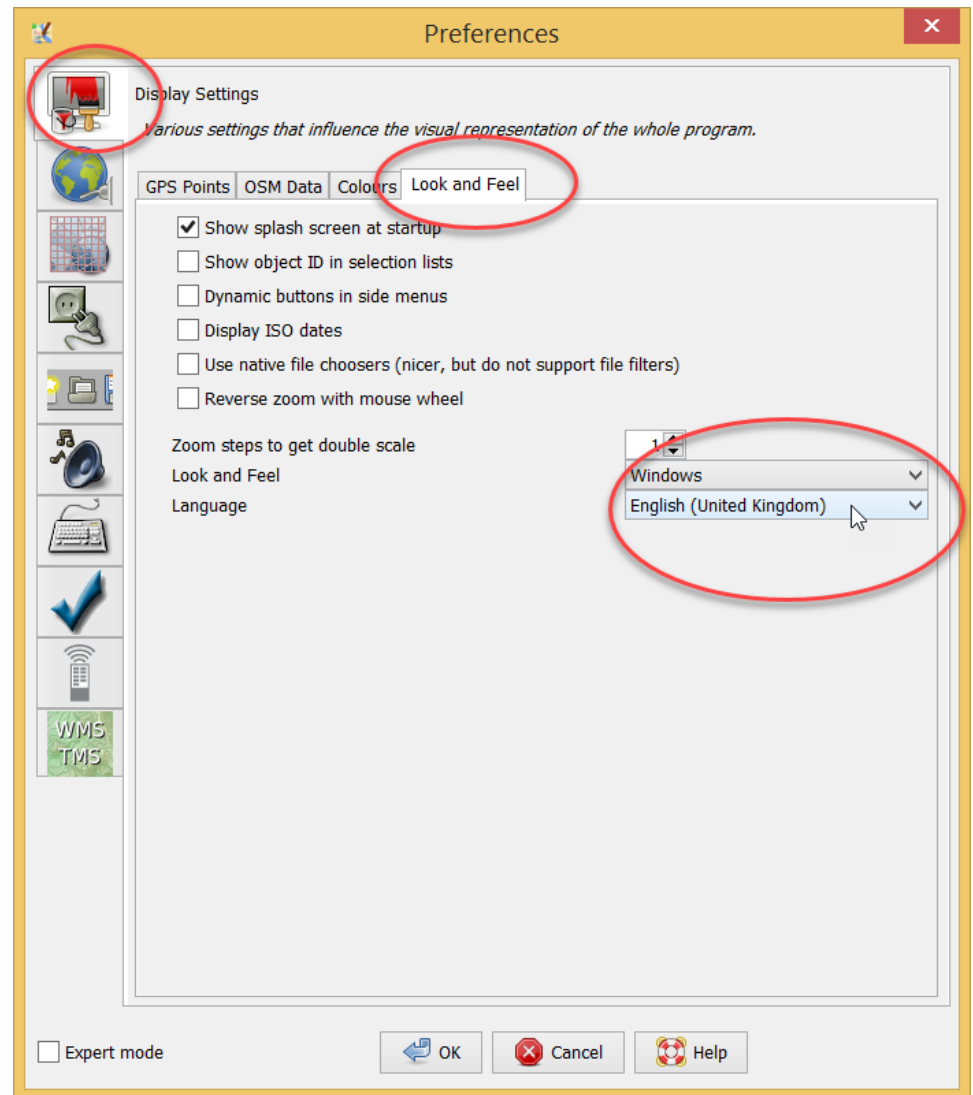
---

## **Hands on session: JOSM**

# Data Editing: JOSM

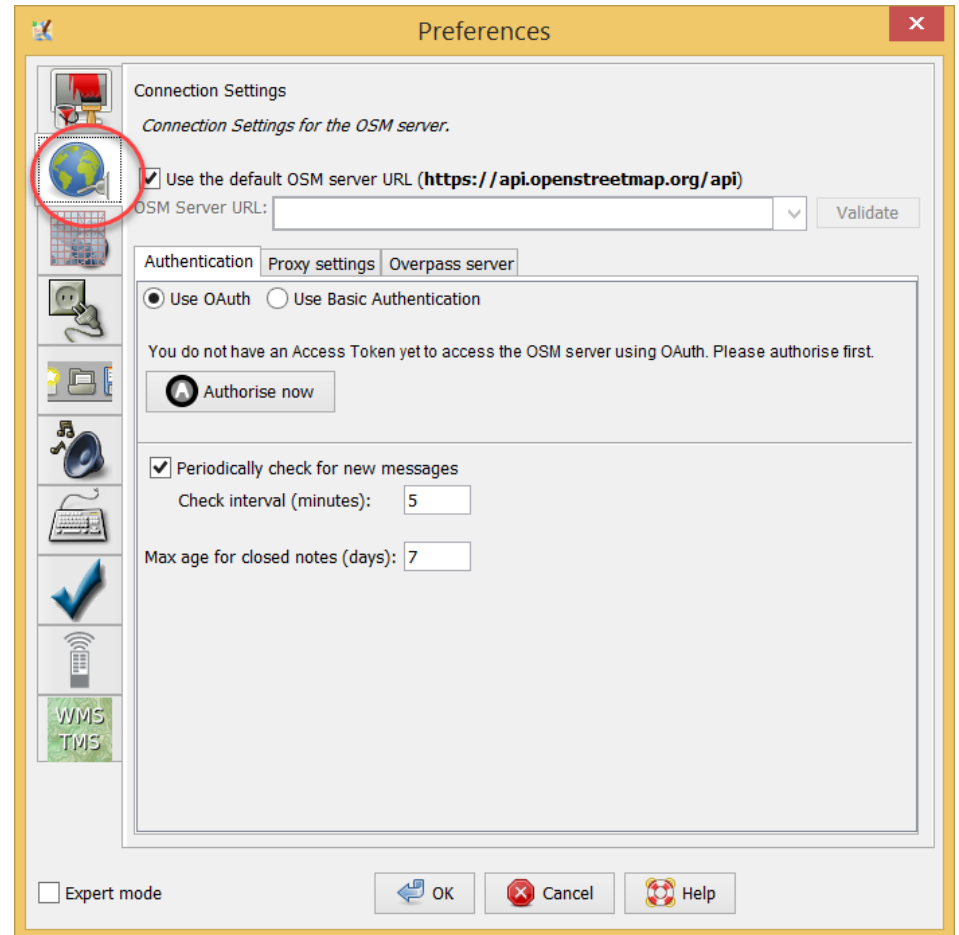


# Setting-up JOSM



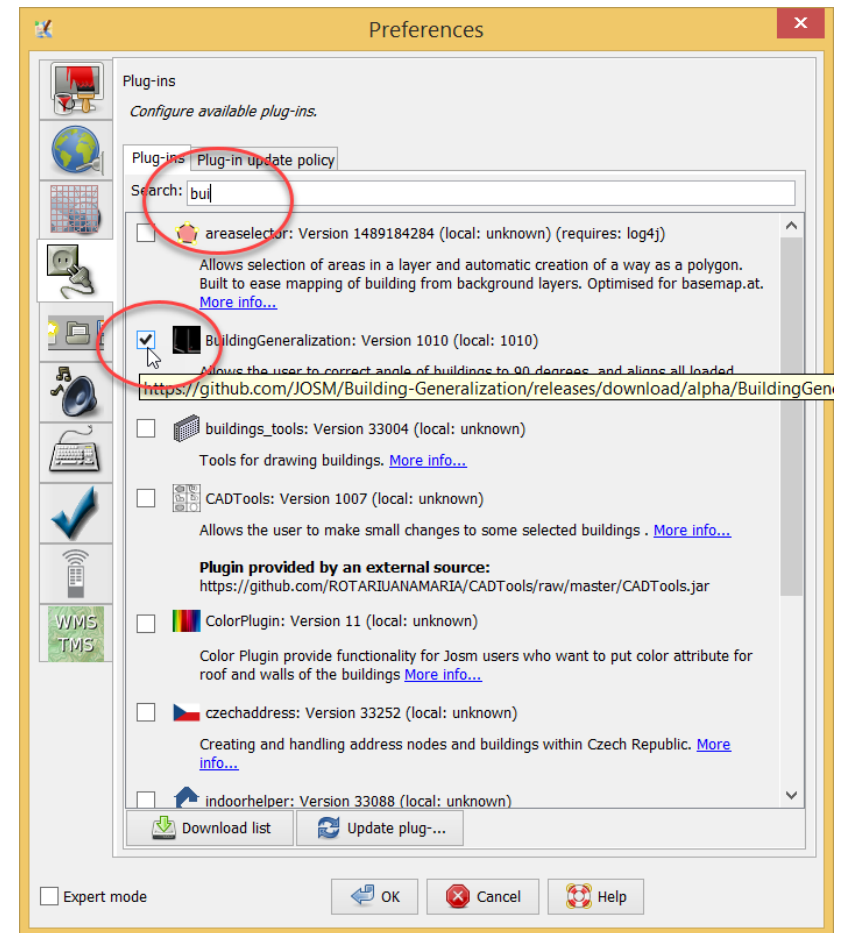
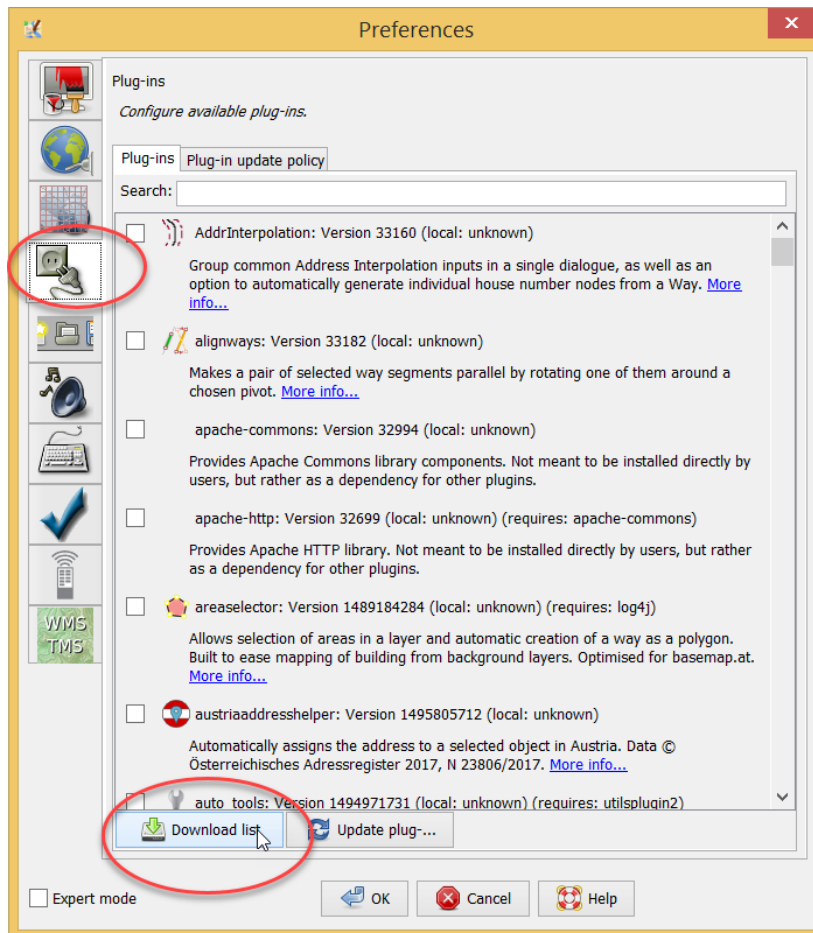
# Setting Up JOSM

- Activate "Connection Settings" tab
- Provide OSM login credentials



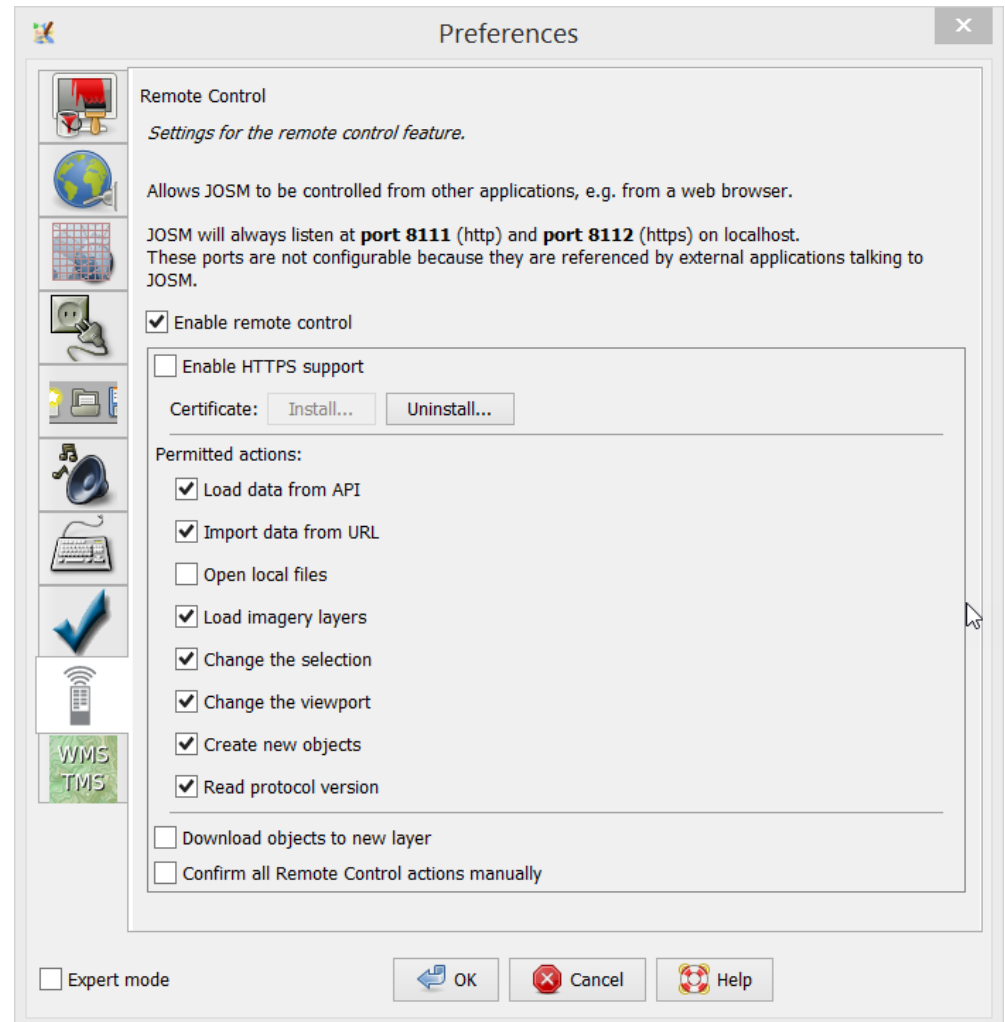
# Setting Up JOSM

## ■ Select Plugins-Tab



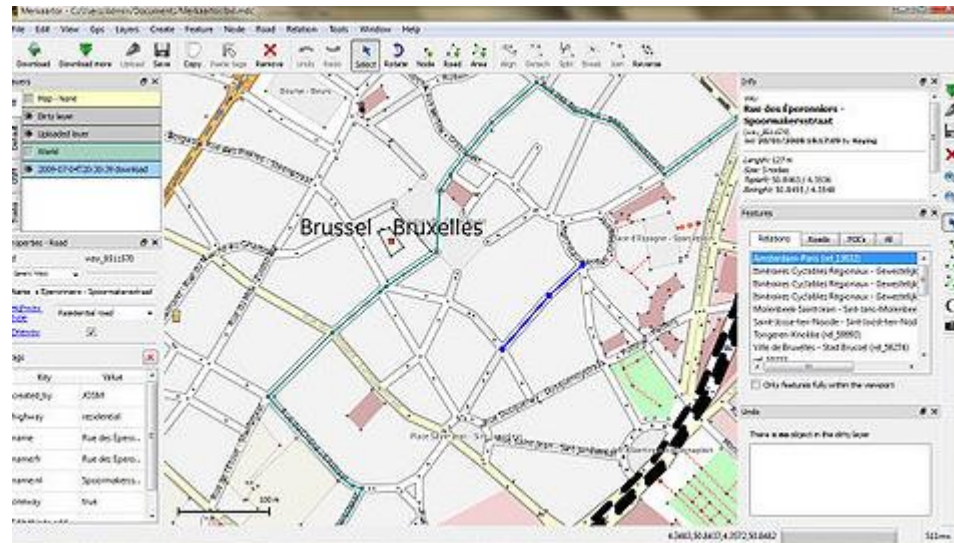
# Setting Up JOSM

- For linking JOSM to your web browser:
- In the “Remote Control” tab activate "Enable Remote Control"



# Data Editing: Mercatooor

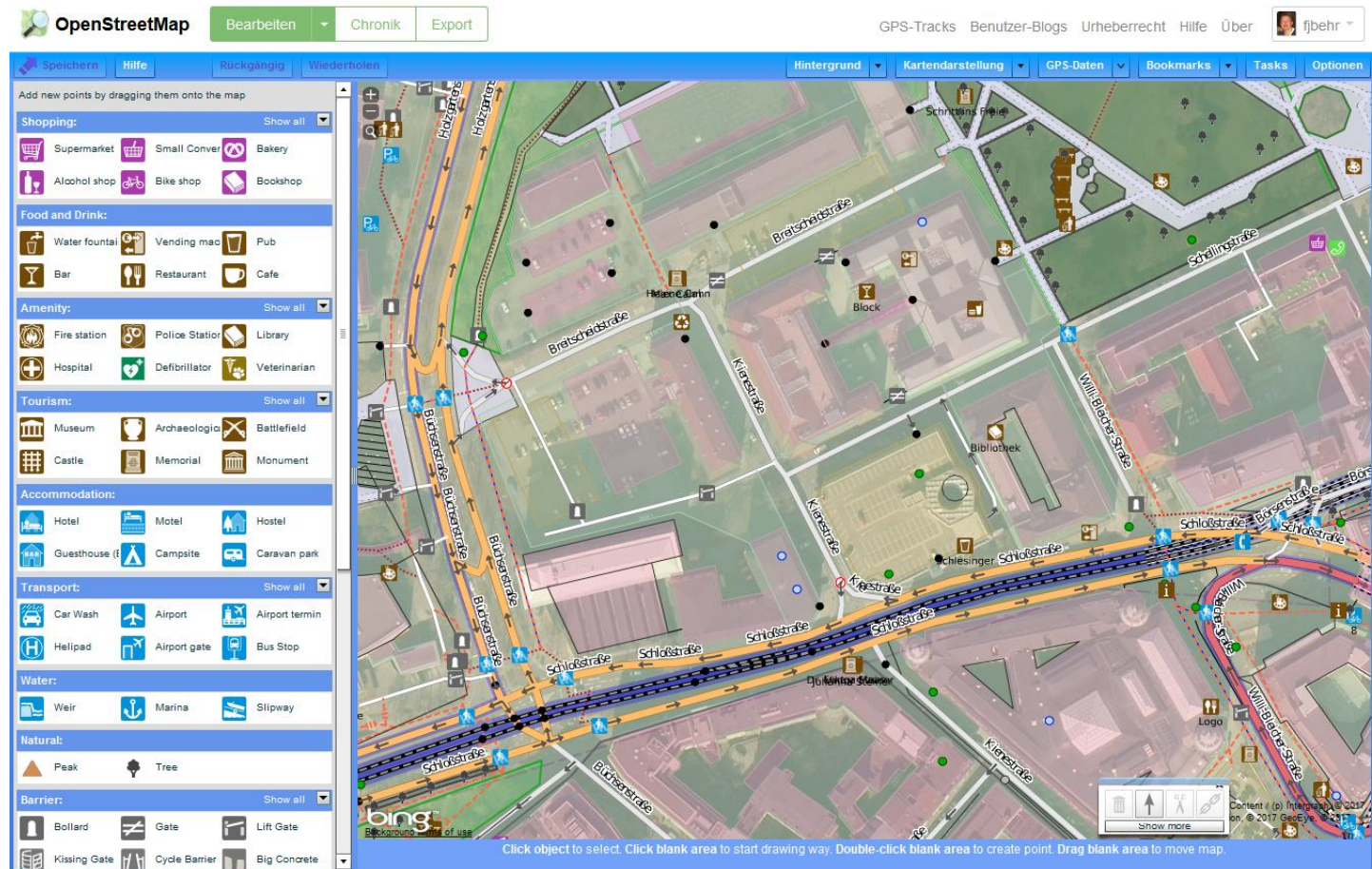
- an openstreetmap mapping program
- focuses on providing a visually pleasing but performant editing environment for free geographical data
- <http://www.merkaartor.org/>





# Data Editing: Using Potlach 2

- Embedded in web browser
- Easy to learn and to handle (IMHO)
- Still using



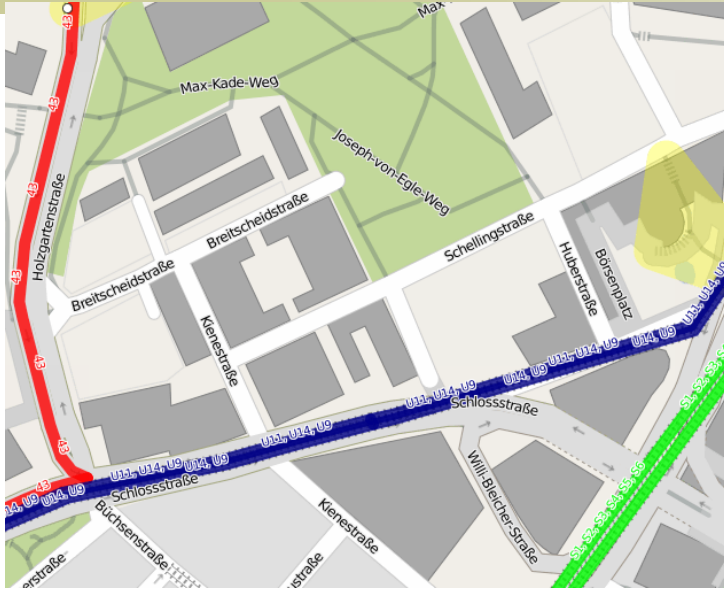


# Data rendering for visualization

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- Mapnik
  - Programmed in C, very efficient
  - Can be used for
    - OSM,
    - data in Shape format
    - Data from PostGIS geo database
- For the Slippy Map on OSM's main site.
- For special purpose cartography

# Render Styles



<http://tools.geofabrik.de/mc/index.html?mt0=googlemap&mt1=mapnik&lon=76.294384&lat=-9.9262423&z=12>

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[1] <https://opendatacommons.org/licenses/odbl/1.0/>

[2] [http://wiki.osmfoundation.org/wiki/Main\\_Page](http://wiki.osmfoundation.org/wiki/Main_Page)



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# Summary

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- ODbL, not copyrightd by Teleatlas, Navteq, Google, . . .
  - no restrictions on use
  - Data, NOT images,
  - No censoring
- 
- Encouraging people from using them in creative, productive or unexpected ways.
- 
- Fun ;-)

# Your gain

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- Its your map, your project
- You see very soon the results of their hard work
- You have the Ownership of the data
- Something useful
- You'r part of the community

# References

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- Nick Black 2007: How OpenStreetMap is mapping the world
- Mikel Maron 2008: FreeMap West Bank. Bethlehem.  
[http://slideshare.net/mikel\\_maron](http://slideshare.net/mikel_maron)